

# Infield Position Chart

Version 3 – Nov 2011

| NORMAL POSITION |                                |                                  |  |  |  |   |   |                                      |  |
|-----------------|--------------------------------|----------------------------------|--|--|--|---|---|--------------------------------------|--|
|                 |                                | 1st                              | 2nd  | 1st & 2nd  | 3rd or 2nd & 3rd<br>Safe                     | Loose   | 1st & 3rd<br>Safe   | Loose                                | Bases<br>Loaded  |
| GBA             | P<br>3B<br>SS<br>2B<br>1B      | DP<br>DP<br>DP<br>DP<br>DP       | HOLD<br>HOLD<br>HOLD<br>ADV<br>ADV         | DP<br>DP (3B-1B)<br>DP<br>DP<br>DP   | HOLD<br>HOLD<br>HOLD<br>HOLD<br>HOLD         | HOLD<br>HOLD<br>ADV / HOLD<br>ADV<br>ADV        | DP / HOLD<br>DP / HOLD<br>DP<br>DP<br>DP / HOLD             | DP<br>DP<br>DP<br>DP<br>DP           | DP (H-1B)<br>DP (H-1B)<br>DP<br>DP<br>DP (H-1B)              |
| GBB             | C<br>P<br>3B<br>SS<br>2B<br>1B | FC<br>FC<br>FC<br>FC<br>FC<br>FC | HOLD<br>HOLD<br>HOLD<br>HOLD<br>ADV<br>ADV | FC / 3 <sup>RD</sup><br>FC / 3 <sup>RD</sup><br>FC / 3 <sup>RD</sup><br>FC<br>FC<br>FC | HOLD<br>HOLD<br>HOLD<br>HOLD<br>HOLD<br>HOLD | HOLD<br>HOLD<br>FC / HOME<br>ADV<br>ADV<br>HOLD | HOLD<br>HOLD<br>FC / HOLD<br>FC / HOLD<br>FC / HOLD<br>HOLD | HOLD<br>HOLD<br>FC<br>FC<br>FC<br>FC | FC / HOME<br>FC / HOME<br>FC / HOME<br>FC<br>FC<br>FC / HOME |
| GBC             |                                | ADV                              | ADV  | ADV  | HOLD   | ADV   | HOLD  | ADV                                  | ADV  |

| CORNERS IN |                                |                                  |  |  |  |  |   |  |   |
|------------|--------------------------------|----------------------------------|--|--|--|--|---|--|---|
|            |                                | 1st                              | 2nd  | 1st & 2nd  | 3rd or 2nd & 3rd<br>Safe                     | Loose  | 1st & 3rd<br>Safe                                   | Loose  | Bases<br>Loaded                                       |
| GBA        | P<br>3B<br>SS<br>2B<br>1B      | DP<br>DP<br>DP<br>DP<br>DP       | HOLD<br>HOLD<br>HOLD<br>ADV<br>ADV         | DP<br>DP<br>DP<br>DP<br>DP   | HOLD<br>HOLD<br>HOLD<br>HOLD<br>HOLD         | HOLD<br>HOLD<br>ADV / HOLD<br>ADV<br>HOLD            | DP / HOLD<br>HOLD<br>DP / HOLD<br>DP / HOLD<br>HOLD | DP / HOLD<br>FC / HOME<br>DP<br>DP<br>FC / HOME    | DP (H-1B)<br>DP (H-1B)<br>DP<br>DP<br>FC / HOME       |
| GBA+       | 1B<br>3B                       | SINGLE**                         |  |  |  |  |   |  |   |
| GBB        | C<br>P<br>3B<br>SS<br>2B<br>1B | FC<br>FC<br>FC<br>FC<br>FC<br>FC | HOLD<br>HOLD<br>HOLD<br>HOLD<br>ADV<br>ADV | FC / 3 <sup>RD</sup><br>FC / 3 <sup>RD</sup><br>FC / 3 <sup>RD</sup><br>FC<br>FC<br>FC | HOLD<br>HOLD<br>HOLD<br>HOLD<br>HOLD<br>HOLD | HOLD<br>HOLD<br>FC / HOME<br>ADV<br>ADV<br>FC / HOME | HOLD<br>HOLD<br>HOLD<br>HOLD<br>HOLD<br>HOLD        | HOLD<br>HOLD<br>FC / HOME<br>FC<br>FC<br>FC / HOME | FC<br>FC / HOME<br>FC / HOME<br>FC<br>FC<br>FC / HOME |
| GBB+       | 1B<br>3B                       | SINGLE**                         |  |  |  |  |   |  |   |
| GBC        |                                | ADV                              | ADV  | ADV  | HOLD   | ADV  | HOLD  | ADV  | ADV   |

| INFIELD IN |  |          |      |                      |                          |           |                   |           |                 |
|------------|--|----------|------|----------------------|--------------------------|-----------|-------------------|-----------|-----------------|
|            |  | 1st      | 2nd  | 1st & 2nd            | 3rd or 2nd & 3rd<br>Safe | Loose     | 1st & 3rd<br>Safe | Loose     | Bases<br>Loaded |
| GBA        |  | FC       | HOLD | FC / 3 <sup>RD</sup> | HOLD                     | HOLD      | HOLD              | HOLD      | DP (H - 1B)     |
| GBA+       |  | SINGLE** |      |                      |                          |           |                   |           |                 |
| GBB        |  | FC       | ADV  | FC                   | HOLD                     | FC / HOME | HOLD              | FC / HOME | FC / HOME       |
| GBB+       |  | SINGLE** |      |                      |                          |           |                   |           |                 |
| GBC        |  | ADV      | ADV  | ADV                  | HOLD                     | DECIDE    | HOLD              | DECIDE    | FC / HOME       |

**FC**  
**FC/3RD**  
**FC/HOME**  
**FC/HOLD**  
**DP**  
**DP/HOLD**  
**DP (3B - 1B)**  
**DP (H - 1B)**  
**HOLD**  
**ADV**  
**ADV/HOLD**

Fielders choice at 2nd, other runners advance  
 Fielders choice at 3rd, other runners advance  
 Fielders choice at home, all runners advance  
 Fielders choice at 2nd, other runners hold  
 Double play 2B to 1B other runners advance  
 Double play 2B to 1B other runners hold  
 Double play 3B to 1B other runners advance  
 Double play Home to 1B other runners advance  
 Batter out at 1st runners hold unless forced  
 Batter out at 1st other runners advance  
 Batter out at 1st, runner scores from 3rd, other runners hold

**DECIDE**

Lead runner can attempt to advance a base.  
 If the offensive manager tries to attempt this compute the lead runner safe chance as:  
 Running speed – 4 + defensive fielders rating.  
 (Maximum safe range 1-19)  
 Defensive manager must decide to take the sure out at first (batter is out and all runners advance 1 base) or try and throw out the lead runner (batter is safe and all other runners advance 1 base)

## Injury Chart

|           |                   |
|-----------|-------------------|
| Roll 1-2  | No injury         |
| Roll 3-20 | Remainder of game |

## Outfield Fly Ball Chart

|        |     |  |
|--------|-----|--|
| Fly A  | Any | Batter is out, All other runners advance 1 base  |
| Fly B  | LF  | Batter is out, Runner on third scores, All others runners hold   |
| Fly B  | CF  | Batter is out, Runner on third scores<br>Runner on second may attempt to advance <ul style="list-style-type: none"> <li>• Safe &lt;= running speed – OF arm</li> <li>• Out = all other numbers</li> </ul>                        |
| Fly B  | RF  | Batter is out, Runner on third scores<br>Runner on second may attempt to advance <ul style="list-style-type: none"> <li>• Safe &lt;= running speed –OF arm +2</li> <li>• Out = 20</li> <li>• Hold = all other numbers</li> </ul> |
| Fly B? | Any | Batter is out, Runner on third may attempt to score <ul style="list-style-type: none"> <li>• Safe &lt;= running speed – OF arm +2</li> <li>• Out = all other numbers</li> </ul> All other runners hold                           |
| Fly C  | Any | All runners hold   |

## Runner Being Held Chart

| Runner Being Held        | Fielder Responsible |
|--------------------------|---------------------|
| Runner on 1st, LH batter | 1B & SS             |
| Runner on 1st, RH batter | 1B & 2B             |
| Runner on 2nd, LH batter | SS                  |
| Runner on 2nd, RH batter | 2B                  |
| Runner on 3rd            | 3B                  |

If a GBX is hit to a fielder who is responsible for holding a runner on base, all readings followed by the # symbol are treated as SINGLE\*\*. He will **NOT** have to degrade his range. Only if a fielder is playing in & holding a runner will both the # symbols & range penalties come into play.

## Catcher Blocking the Plate

| Catcher Rating | Safe Rating |
|----------------|-------------|
| 1              | 1 - 2       |
| 2              | 1 – 6       |
| 3              | 1 – 10      |
| 4              | 1 – 14      |
| 5              | 1 - 18      |

## Runner Advancement to Third Base

When the lead runner has the option of going from first to third on a SINGLE with no stars and the offensive manager sends the runner to 3rd then the defensive manager has the following options:

1. **Throw for runner going to 3rd**  
Running speed + outfield arm + 2 with two outs – 1 if held\*\* + 1 if not held\*\* - 2 from LF + 2 from RF (\*\* see note below)  
Batter on first always takes second.
2. **Hold batter at 1st base** - Runner automatically takes third

## Runner Advancement to Home

When the lead runner has the option of scoring on a SINGLE no stars or DOUBLE no stars and the offensive manager has decided to send the runner to home. The defensive manager has the option of throwing home or conceding the run (preventing the trail runners from advancing). If the defense throws home the offensive manager must decide whether or not to allow the trail runner(s) to advance an extra base. If the offensive manager has decided to send the runner home and let the trail runner(s) move up a base the defensive manager must take one of the following options:

1. **Throw for runner going home**  
Running speed + outfield arm + 2 with two outs - 1 if held \*\* + 1 if not held \*\* (\*\* see note below)  
Batter on first (SINGLE) always takes second - Batter on second (DOUBLE) holds - other trail runners advance
2. **Cut-off the ball and attempt to throw out the first trail runner.**  
Running speed - 5 + outfield arm (+ 2 with two outs except if trail runner is batter)  
Run automatically scores - Other trail runners & batter advance - Batter cannot move to third on a DOUBLE no stars

\*\* Note: When a runner is held on first or second base, subtract 1 from the running rating held when that rating is needed to determine whether he can advance an extra base on another player's hit. If the runner is unheld on first or second base AND there isn't a lead runner in front of the base runner, add one to his running rating